



2024 Team Guide

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Staff contact information

Position	Name	Email
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Director of Competition	Matt Reilly	matt@ncllax.com

University of Maryland Guidelines

The University of Maryland is the host of the 2024 National Tournament. Guests are asked to obey local driving limits as well as be responsible for any clean-up associated with attendance at the tournament. Please allow for ample travel time during the tournament weekend as games will begin as scheduled. In case of inclement weather, the National Director will provide updates via Instagram (ncllax), Twitter / X (@ncllax), online at www.ncllax.com, and through each team's designated representative.

All teams are required to check in upon arrival at the tournament site. All spectators are encouraged to watch safely on the sidelines between the fields as well as anywhere outside the fencing. Please refrain from standing near the corners of either field, behind the goals, or along the team benches. Teams that congregate in a group are asked to do so outside the fences, away from the field of play.

The NCLL, University of Maryland, and its' staff are not responsible for the theft or loss of equipment or other items.

Hotel information

The best opportunity is to use either a web-based booking agent (e.g., Expedia, Priceline) or your university's travel partners for your lodging needs. College Park, MD has numerous accommodations along the cost spectrum. Depending on your preferences, you can secure lodging within a 30-minute drive at other locations such as, Annapolis (MD), Baltimore (MD), Hanover (MD), and Washington (DC).

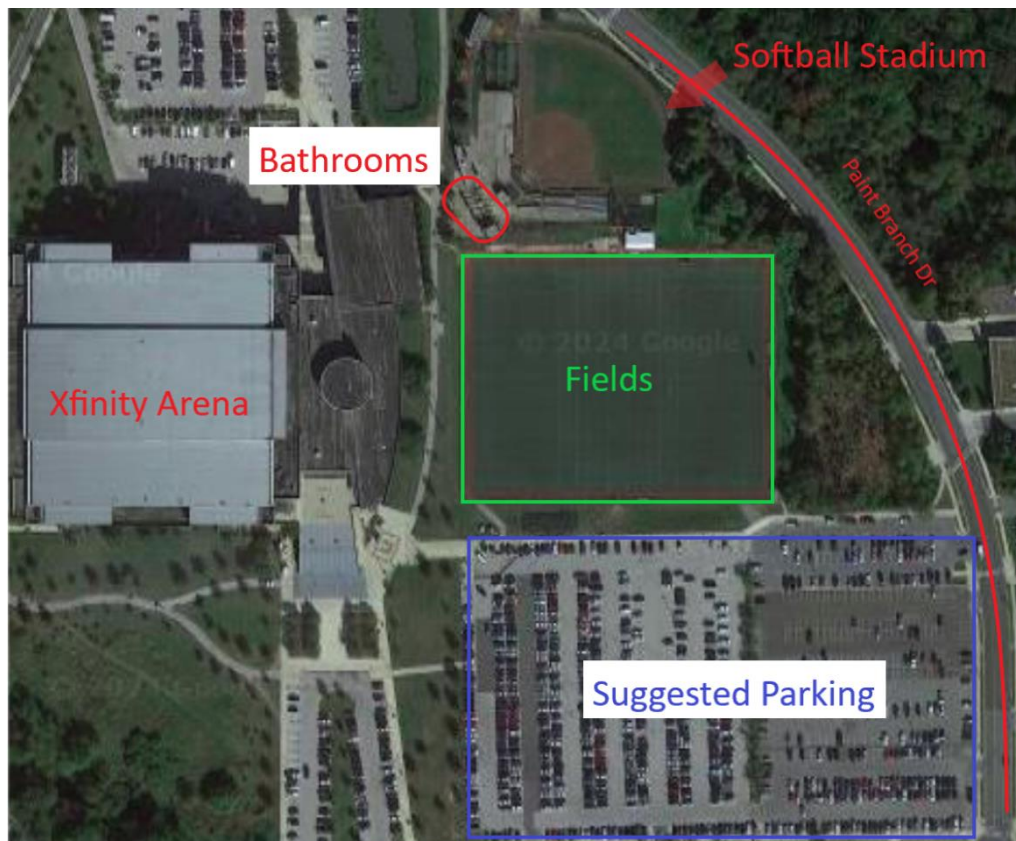
Parking information

The NCLL encourages all teams to travel together. Please drive safely and responsibly as a guest and representative of the NCLL and your host institution.

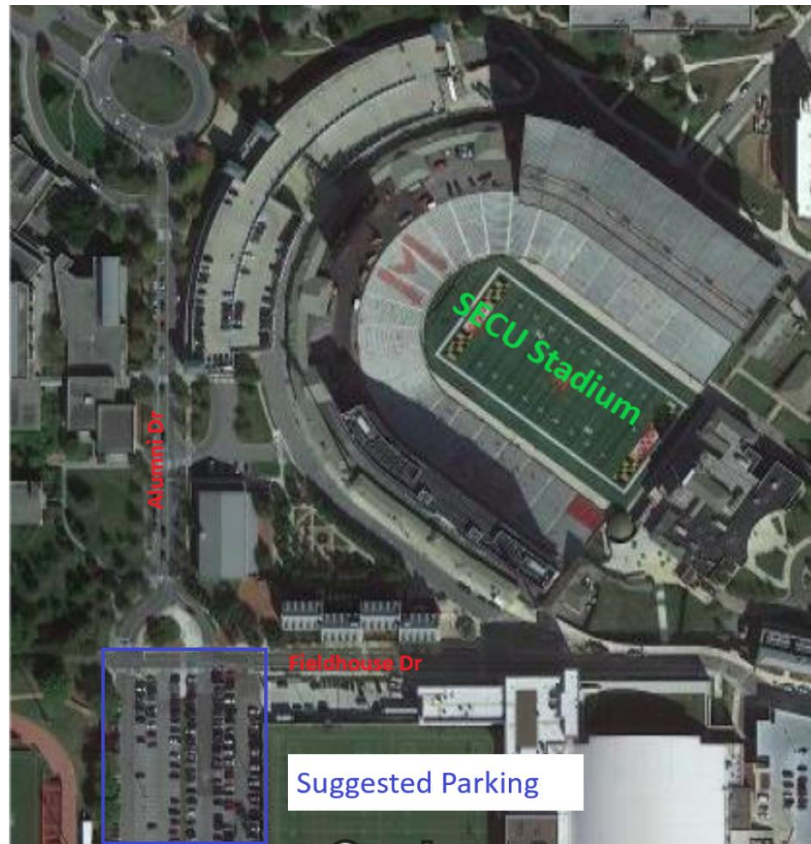
The games played May 4 will be on the Recreation Artificial Turf Fields located next to the Xfinity Center and Maryland Softball Stadium. It is recommended that event attendees park in Lot 9b, directly next to the fields. If using Google Maps, you can input: 8500 Paint Branch Drive, College Park, MD 20742. Please see a simplified map of the area below.

The championship games played May 5 will be in SECU Stadium. The recommended parking locations for Sunday's games are Regents Parking Garage or Lot 1 (located next to Ludwig Field).

Area Map: Saturday, May 4th



Area Map: Sunday, May 5th



Field information & weekend policies

Student-Athlete identification and rosters

The NCLL reserves the right to check **any and all** student-athlete identification cards (IDs) as well as coach's driver's licenses and university IDs at any point during the National Tournament. All forms of identification must include a photo. The NCLL may check the same individual's identification multiple times during the tournament.

All teams must submit their official roster at least 24 hours prior to the first game of the tournament and should include:

- Player first and last name
- Expected year of graduation
- Jersey number

The NCLL reserves the right to deny access to the tournament to any would-be student-athlete that does not provide proper identification. The sponsoring team of a student-athlete that fails to provide proper identification may face disqualification from the tournament as well as possible suspension from the league.

Uniforms

All players must be appropriately dressed for competition. Each team should have two distinct jersey colors. All tournament games will be broadcast live; therefore, players will be required to wear the same color jersey and shorts for each game. Matching shooting shirts are recommended, but not required.

Playing surface & facilities

All games will be played on artificial turf surfaces. Saturday's games will be played on the Recreation Artificial Turf Fields and Sunday's games will be played in SECU Stadium.

Restrooms will be accessible in the immediate vicinity of Saturday's games at the Maryland Softball Stadium, adjacent to the fields.

Benches

Team benches will be marked accordingly, and all spectators will be asked to view the contests from the opposite sideline or outside the fences. Spectators will not be permitted in the bench area.

Team bench areas will be supplied with:

- Seating for twenty (20) team individuals
- A single, 8-foot scorer's table with two chairs
- Water, ice, and cups

A trainer will be available to participating teams and players but may not always be in the bench area.

Locker rooms

There are no locker rooms at the Recreation Artificial Turf Fields and there will be no access to locker rooms within SECU Stadium. The NCLL recommends that all players come dressed for the event.

Sideline safety & security

Securing the sidelines and ensuring that only authorized personnel have access to the bench areas will be a priority for the NCLL and host staff. Event staff will be stationed at the entrances to the field areas. Spectators will not be permitted in the bench area, behind the goals, or at the corners of the fields. Officials and event staff reserve the right to keep all areas safe before, during, and after the day's games.

Only properly credentialed staff and properly dressed team members will be allowed in the bench areas. Anyone without proper credentials or team dress will be asked to leave or escorted from the fields. All spectators are expected to follow the Rules of Sportsmanship and respect all opponents, staff, officials, and fellow spectators.

The University of Maryland is an alcohol-free campus.

Medical

Athletic trainers will be available to participating teams throughout the tournament weekend. Athletic trainers will be located between the fields.

Tournament procedures

- The National Tournament is a single-elimination, bracket-style tournament.
- As an NCAA institution, the University of Maryland is an alcohol-free and tobacco-free campus.
- All teams must check in when they arrive to the tournament site and are subject to identification requirements.
- All games will start as scheduled, regardless of transportation, identification, or other issues surrounding teams. Please allow for ample travel time to and from the tournament site during the weekend.

Schedule

Saturday, May 4 – Recreation Artificial Turf Fields

	Field 1*	Field 2
9:00 AM Division II Elite Eight	Kentucky vs Millersville	Union vs Georgetown
11:00 AM Division II Elite Eight	West Chester vs Marist	High point vs Bryant
1:00 PM Division I Elite Eight	Navy vs Providence	Penn State vs Virginia
3:00 PM Division I Elite Eight	Maryland vs Holy Cross	Ohio State vs Loyola
5:00 PM Division II Final Four	9:00 AM Winners	11:00 AM Winners
7:00 PM Division I Final Four	1:00 PM Winners	3:00 PM Winners

**Field 1 is the field closest to the Xfinity Arena*

Sunday, May 5 – SECU Stadium

Division II National Championship, 11:00 AM
Gates open 10:00 AM

Division I National Championship, 1:15 PM
30 minutes after conclusion of Division II

NCLL Rules

Please review the most recent NCAA rule book as the National College Lacrosse League rules are aligned with those of the NCAA except where unable to be enforced, due to lack of proper facilities / equipment, or as described below.

Game time	<p>20-minute quarters, running time except for time outs, injuries, or as described below</p> <p>Final three (3) minutes is stop/start, if score is within four (4) goals</p> <ul style="list-style-type: none"> • During the regular season, teams typically agree to shorter quarters, normally 15 minutes • Half-time is 10 minutes, unless a shorter time is agreed upon between teams • In cases where there are no scoreboards or visible clocks, officials are encouraged to keep the time
Penalty time	<p>Stop/start on a separate clock</p> <ul style="list-style-type: none"> • If penalty time must be kept by officials, the box-side official is encouraged to keep time • Officials keeping penalty time on the field must count down final 10 seconds and give “released” call to teams
Clearing time	<p>20 seconds to clear over midline after establishing possession in defensive half</p> <ul style="list-style-type: none"> • A designated officials should utilize their 20 second timer during the course of the game, for consistency • If there is a change in possession in a team’s offensive half of the field, the team can enter their defensive half but must advance the ball back to their offensive half within 20 seconds
Over & back	<p>After establishing possession in their offensive half AND the 20 second clearing time has elapsed, if the ball returns to the defensive half last touched by the offensive team, “over & back” applies and possession is awarded to the defensive team</p> <ul style="list-style-type: none"> • Officials should use their “play-on” mechanic, if applicable • Officials are reminded that a legal shot on goal, deflected back across into the defensive half negates this rule
Stalling	<p>In most cases, NCLL games will not have access to a functioning shot clock. The old shot clock mechanic should be utilized, when necessary.</p> <ul style="list-style-type: none"> • This rule should rarely be utilized, and should be almost exclusive to the fourth quarter • If officials believe a shot clock is warranted, they should provide a warning to the offensive team to make an attempt on goal • If no attempt on goal is made, officials should announce a “shot clock”, engage their 20 second timer, and visually count the remaining 10 seconds. If the offensive team fails to produce a shot that hits the goalie or a pipe of the goal before time expires, possession is awarded to the defensive team
Dive rule	<p>Players are NOT permitted to ‘dive’ while making an attempt to score during NCLL competition</p>
Stick checks	<p>Each team receives one stick check and keeps the stick check if the stick is deemed to be illegal</p> <ul style="list-style-type: none"> • If the stick is legal, the team cannot use a stick check again. • Stick checks can be called during stoppage of play at any time and all officials may check any stick they deem to be illegal during gameplay but not before or after the game for penalty purposes.